

NAME

TITLE

000-000-0000 / EMAIL / CITY, STATE, ZIP

Profile

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Experience

Software Engineer - Company / Location

April 2018 – Present

- Oversaw and maintained a maximum uninterrupted flow of critical company operations, successfully cut warranty costs by 40 percent and downtime by 20 percent up to date.
- Collaborated with product managers and marketers to revamp a multi-page app into a single-page app, which increased the yearly revenue by \$1.8 million.
- Iterated a college admissions platform, teaming up with a group of 5 engineers to develop features for the software.
- Tested software for operating speed/bugs, documented processes, and fix errors, achieving a 20-percent increase in efficiency within a year.
- Reviewed code and executed testing for features on a donor-facing web app, which boosted contributions by 15 percent.

Software Engineer Intern - Company / Location

January 2017 – March 2018

- Built infrastructure for unit testing for a client's application using Selenium, which led to a 10-percent reduction in the number of errors reported by the client.
- Reviewed and tested finished software before submission to clients to verify that all requirements had been met.
- Performed continuous reviews, identification, measurement, and enhancement of processes.
- Supported the company's engineering and testing processes, including carrying out maintenance on existing apps and programs.
- Collaborated with a team to design and execute a customer management tool using Java and React JS to seamlessly track, encode, and resolve inquiries/complaints.

Project Experience

- Developed an application for a cafe that enabled entering login information to access the in-house internet connection, validated the sign-up of new users, allowed users to sign in from locations near the establishment, and tracked user activity while saving data in a central server.
- Designed a simulation of possible outcomes in poker games depending on the scenario chosen by the user through Python's sci-kit learn.
- Used open-source cards.js to create a full-stack app to simulate and visualize poker hands' outcomes against opponents.

Education

Bachelor of Computer Science - Carnegie Mellon University

2016

- GPA: LIST
- AWARD
- AWARD

DEPARTMENT - SCHOOL

May 2009

- GPA: LIST
- AWARD
- AWARD

Skills

Expertise

- Agile frameworks
- Software development
- Solid background in cybersecurity principles
- C/C++/C#, Java, JavaScript, Python, HTML, No SQL, CSS
- Adaptability and teamwork

Licenses & Accreditations

Licenses Licenses & Accreditations

- Puppet Labs Puppet Developer Certification
- Microsoft Certified Solutions Developer
- Certified Scrum Master
- Oracle Java Certifications Associate Professional
- Cloudera Certified Software Developer for Apache Hadoop (CCDH)